UX Design Diploma: Project 11

Prototype

Hotel Track

Desktop



By Kathryn Wheeler

Objective

- In this project, you'll create a prototype for your mobile or desktop app. You've already defined much of the solution with your flow diagrams and sketches. Now you'll be recreating your screen sketches in a design tool, and then linking those screens together to make the prototype interactive.

Tasks

- ❑ **Review your flow diagram and screen sketches.** Refer to the flow diagram and screen sketches as the basis for your wireframe screens.
- ❑ **Build wireframes for each screen in your design tool.** Build each screen as a wireframe, capturing all key interface elements.
- ❑ **Add hotspots to link screens.** Make the prototype interactive by adding hotspots to link screens to each other.

User Test Guide

Hotel near Faro (Portugal) City Center
1 Guest / 1 Room
Date: 10 Oct - 11 Oct (1 Night)
Hotel Name: 3 HB Faro
Room Type: Twin Bed Room
Rate: Flexible Cancellation with Breakfast
Extras : Airport Transfer £20
Or No Extras

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